

# Design Thinking for SaaS Product Development in Energy and Technology: Aligning User-Centric Solutions with Dynamic Market Demands

FIDELIS OTHUKE ONYEKE<sup>1</sup>, WAGS NUMOIPIRI DIGITEMIE<sup>2</sup>, MUSA ADEKUNLE ADEWOYIN<sup>3</sup>, IKIOMOWORIO NICHOLAS DIENAGHA<sup>4</sup>

<sup>1</sup>Aradel Holdings Plc (Refinery), Port Harcourt, Nigeria

<sup>2</sup>Shell Energy Nigeria PLC

<sup>3</sup>Independent Researcher, Lagos, Nigeria

<sup>4</sup>Shell Petroleum Development Company, Lagos Nigeria

*Abstract- This paper examines the implementation of design thinking in the development of Software as a Service (SaaS) products within the energy and technology sectors. The research underscores the significance of adopting a user-centric approach to address the unique challenges faced in these dynamic industries. The paper highlights how these methodologies foster innovation and usability by tracing the historical evolution of design thinking and elucidating its core principles and stages. The study identifies key challenges in SaaS development, including balancing technological advancements with user-centric design, ensuring scalability and sustainability, and navigating regulatory complexities. It further outlines effective strategies for incorporating design thinking into SaaS development, emphasizing the formation of cross-functional teams, iterative design processes, prototyping, and the use of data analytics for informed decision-making. The findings offer valuable insights for SaaS developers, underscoring the importance of continuous user engagement and iterative refinement. The paper concludes with recommendations for future research and practical applications, advocating for ongoing education and the integration of advanced data analytics to enhance product development.*

*Indexed Terms- Design Thinking, SaaS Development, Energy Sector, Technology Sector, User-Centric Design, Data Analytics*

## I. INTRODUCTION

The advent of design thinking has revolutionized how software as a service (SaaS) products are developed, particularly in the dynamic and ever-evolving energy and technology sectors (Bhorkar, 2023). Design thinking, characterized by its user-centric approach, emphasizes understanding and addressing users' needs and pain points through iterative, collaborative processes. This methodology fosters innovation and ensures that the solutions developed are practical and effective in real-world scenarios. In the context of SaaS product development, design thinking helps in creating products that are intuitive, user-friendly, and capable of meeting the diverse requirements of a global user base (Pogudin, 2023).

The energy and technology sectors are prime examples of industries undergoing rapid transformation. The energy sector, traditionally dominated by fossil fuels, is increasingly shifting towards renewable sources, driven by both environmental concerns and regulatory mandates (Kabeyi & Olanrewaju, 2022). This transition necessitates sophisticated software solutions for managing energy resources, optimizing efficiency, and ensuring regulatory compliance. Similarly, the technology sector is characterized by constant innovation and rapid obsolescence of products. In such a landscape, staying ahead of market demands requires a deep understanding of user needs and the ability to quickly adapt to changing technological trends (Gollakota & Shu, 2023).

This paper aims to explore the role of design thinking in the development of SaaS products within the energy

and technology sectors, identify the challenges faced in this process, and propose strategies for effectively implementing design thinking. By aligning user-centric solutions with dynamic market demands, SaaS product developers can create innovative and sustainable solutions that cater to the evolving needs of these critical industries. This paper will provide a comprehensive overview of the current state of design thinking in SaaS development, highlight the unique challenges faced by developers in the energy and technology sectors, and offer practical recommendations for leveraging design thinking to achieve better outcomes.

## II. LITERATURE REVIEW

### 2.1 Historical Perspective on Design Thinking and Its Evolution

Design thinking has evolved significantly since its conceptual inception in the 1960s. Initially, it was viewed primarily as a methodology for designers to solve problems creatively. However, over the decades, the scope of design thinking expanded beyond traditional design disciplines to encompass business and technology domains (Cross, 2023). The work of pioneers such as Herbert A. Simon, who introduced the concept of "the sciences of the artificial" in 1969, laid the groundwork for design thinking by emphasizing the importance of design as a problem-solving activity (Simon, 2019).

By the 1990s, design thinking had become more formalized through the efforts of influential design consultancies like IDEO, which championed a human-centered approach. IDEO's CEO Tim Brown and Stanford University's d.school popularized the method, bringing it into mainstream business education and practice. Today, design thinking is recognized as a crucial approach for innovation, helping organizations navigate complex problems by prioritizing empathy, creativity, and user feedback (Cleveland, 2023; Prus, 2018).

### 2.2 Key Principles and Stages of Design Thinking

Design thinking is grounded in several key principles: user-centricity, empathy, ideation, experimentation, and collaboration. These principles drive the design thinking process through its five stages:

- **Empathize:** Understanding the users and their experiences is fundamental. This involves observing, engaging, and immersing oneself in the users' environment to gain deep insights into their needs and challenges.
- **Define:** Synthesizing the information gathered during the empathy stage to clearly articulate the problem. This stage focuses on framing the problem in a user-centric way.
- **Ideate:** Generating a broad range of ideas and solutions. During this phase, brainstorming sessions encourage creativity without constraints, allowing for the exploration of various possibilities.
- **Prototype:** Creating tangible representations of ideas. Prototypes can range from simple sketches to functional models, enabling teams to explore different aspects of the solutions.
- **Test:** Evaluating the prototypes with real users to gather feedback. This stage is iterative, often cycling back to refine and improve upon the ideas based on user input.

These stages are not necessarily linear; they are often revisited as new insights are gained, ensuring that the final product aligns closely with user needs and expectations.

### 2.3 Application of Design Thinking in SaaS Development

The application of design thinking in the development of SaaS products has become increasingly prominent, particularly because of its focus on user-centric solutions and iterative improvement. SaaS products, by their nature, require continuous updates and enhancements to remain relevant and valuable to users. Design thinking provides a structured yet flexible framework to achieve this.

In SaaS development, design thinking begins with deeply understanding the users' workflows, pain points, and goals. For instance, in developing a SaaS product for energy management, it is crucial to empathize with energy managers who need to monitor consumption, optimize efficiency, and comply with regulations. Developers can gather valuable insights that inform the design process by engaging with these

users through interviews, observations, and surveys (Kotaniemi, 2022).

Once the problem is clearly defined, ideation sessions can generate innovative solutions that address both current and anticipated user needs. Prototyping these solutions allows for quick experimentation and user feedback, ensuring that the development process is agile and responsive. For example, creating a dashboard prototype that visualizes energy consumption data in real-time can be tested with users to refine its functionality and usability.

Testing is integral to the design thinking process in SaaS development. Developers can continuously improve the product by iterating on prototypes based on user feedback. This approach reduces the risk of building features that are not aligned with user needs and enhances the likelihood of product adoption and satisfaction (Kinnunen, 2017; Otaraku & Dada, 2014).

#### 2.4 Current Trends in the Energy and Technology Industries

The energy and technology sectors are experiencing rapid advancements, driven by both market demands and regulatory pressures. There is a significant shift towards renewable energy sources in the energy sector, necessitating sophisticated software solutions for managing and optimizing these resources. SaaS products in this domain need to address the complexities of integrating renewable energy into existing grids, managing distributed energy resources, and ensuring compliance with environmental regulations.

In the technology sector, the rise of artificial intelligence, machine learning, and big data analytics is transforming how products are developed and delivered. SaaS products are increasingly incorporating these technologies to provide more intelligent and personalized solutions. For instance, predictive analytics can help energy companies forecast demand and optimize supply, while machine learning algorithms can enhance cybersecurity measures for technology products (Rrucaj, 2023).

Furthermore, the emphasis on user experience (UX) and user interface (UI) design is more pronounced than ever. Companies are investing in UX/UI design

to differentiate their products in a competitive market. This trend aligns well with the principles of design thinking, which prioritize user satisfaction and ease of use (Danesh, 2023).

### III. CHALLENGES IN SAAS PRODUCT DEVELOPMENT FOR ENERGY AND TECHNOLOGY

#### 3.1 Identifying User Needs and Market Demands

One of the primary challenges in SaaS product development for the energy and technology sectors is accurately identifying user needs and market demands (Rrucaj, 2023). These sectors are characterized by rapid technological advancements and shifting market dynamics, making it essential for developers to stay abreast of the latest trends and user requirements. Understanding user needs involves comprehensive research, including user interviews, surveys, and behavioral analysis. In the energy sector, for instance, developers must consider the needs of various stakeholders such as utility companies, energy managers, and end consumers, each with distinct requirements and expectations (Teng et al., 2021).

Moreover, market demands can vary significantly based on regional regulations, technological infrastructure, and consumer behavior. For example, in regions with a high adoption rate of renewable energy, there is a growing demand for SaaS solutions that can manage and optimize renewable energy resources. Developers must continually monitor market trends and user feedback to ensure their products remain relevant and competitive. This necessitates a robust feedback loop where user insights are regularly gathered and integrated into the product development process (Sima, Gheorghe, Subić, & Nancu, 2020).

#### 3.2 Integrating User-Centric Design with Technological Advancements

Integrating user-centric design with the latest technological advancements is another significant challenge. The energy and technology sectors are at the forefront of innovation, with new technologies such as artificial intelligence, machine learning, and the Internet of Things (IoT) playing pivotal roles. While these technologies offer immense potential,

their integration into user-centric designs can be complex.

For SaaS products, it is crucial to ensure that advanced technologies enhance rather than hinder user experience. For instance, in developing a SaaS platform for energy management, incorporating machine learning algorithms can provide predictive analytics and optimization capabilities. However, these features must be seamlessly integrated into the user interface, ensuring they are intuitive and accessible. The challenge lies in balancing technological sophistication with usability, ensuring that even non-technical users can leverage advanced features effectively (Schmeitz, 2023).

Additionally, continuous technological advancements necessitate frequent updates and iterations of SaaS products. This iterative process must be managed carefully to avoid disrupting the user experience. Regular user testing and feedback are essential to ensure that new features and updates align with user needs and expectations (Widlund, 2021).

### 3.3 Addressing Scalability and Sustainability

Scalability and sustainability are critical considerations in SaaS product development, particularly in the energy and technology sectors. As these sectors experience growth and increased demand, SaaS products must be designed to scale efficiently. Scalability involves the ability to handle increased user load and the capacity to integrate with other systems and expand functionalities as needed (Singh, Jiao, Klobasa, & Frietsch, 2022). For instance, a SaaS platform designed for energy management must be capable of scaling to accommodate more users, devices, and data sources as adoption grows. This requires a robust architecture that can handle high volumes of data and provide real-time processing and analytics. Cloud-based solutions are often leveraged to achieve scalability, offering flexibility and resources to support growth (Vidhyalakshmi & Kumar, 2017).

Sustainability, on the other hand, involves designing SaaS products that are environmentally and economically sustainable. In the energy sector, sustainability is paramount, given the focus on reducing carbon footprints and optimizing energy usage. SaaS products must be designed to operate

efficiently, minimizing energy consumption and leveraging renewable resources where possible. This can involve optimizing code for efficiency, using energy-efficient servers, and incorporating features that promote sustainable practices among users (Bibri, 2018).

Balancing scalability and sustainability presents a complex challenge. Developers must ensure that their products can grow and evolve while maintaining efficiency and minimizing environmental impact. This requires a forward-thinking approach, considering both immediate needs and long-term implications.

### 3.4 Navigating Regulatory and Compliance Issues

Navigating regulatory and compliance issues is a significant challenge in SaaS product development for the energy and technology sectors. These sectors are heavily regulated, with stringent standards and requirements that vary by region and industry. Ensuring compliance with these regulations is critical to avoid legal repercussions and build trust with users. In the energy sector, regulations may govern areas such as data privacy, cybersecurity, and environmental impact. For example, Europe's General Data Protection Regulation (GDPR) imposes strict data protection requirements that SaaS products must adhere to. Additionally, industry-specific regulations such as the North American Electric Reliability Corporation (NERC) standards for energy companies, mandate rigorous security and reliability measures (Nwankwo et al., 2022).

Similarly, the technology sector faces a myriad of regulations related to data security, intellectual property, and consumer protection. Compliance with these regulations requires a comprehensive understanding of the legal landscape and proactive measures to ensure that SaaS products meet all necessary standards. This can involve implementing robust security protocols, conducting regular audits, and staying informed about regulatory changes (Markopoulou, Papakonstantinou, & De Hert, 2019). The challenge lies in balancing compliance with innovation. Regulatory requirements can sometimes be perceived as constraints, limiting the ability to implement new features or adopt cutting-edge technologies. However, developers must find ways to

innovate within these constraints, ensuring their products are compliant and competitive.

#### IV. STRATEGIES FOR IMPLEMENTING DESIGN THINKING IN SAAS DEVELOPMENT

##### 4.1 Building Cross-Functional Teams and Fostering Collaboration

One of the foundational strategies for implementing design thinking in SaaS development is the formation of cross-functional teams. These teams bring together diverse expertise and perspectives, crucial for addressing complex problems and generating innovative solutions (Bhorkar, 2023). A cross-functional team typically includes members from various departments such as design, engineering, marketing, sales, and customer support. This diversity ensures that all aspects of the product—from technical feasibility to market viability—are considered during the development process (Stähle, Ahola, & Martinsuo, 2019).

Collaboration within these teams is vital. Design thinking emphasizes the importance of a collaborative culture where open communication and shared goals drive the project forward. Techniques such as regular brainstorming sessions, design sprints, and collaborative workshops can facilitate this. For example, design sprints, popularized by Google Ventures, involve intense, short-term projects where team members work together to solve problems and test ideas rapidly. This approach accelerates the development process and fosters a sense of shared ownership and accountability among team members (Elete, Nwulu, Omomo, & Emuobosa, 2023).

Moreover, fostering collaboration extends beyond the immediate team to include stakeholders and end-users. Engaging with these groups throughout the development process ensures that their needs and feedback are integrated into the product, enhancing its relevance and user satisfaction. Regular check-ins, feedback sessions, and stakeholder reviews are practical methods to maintain this engagement (Nygaard, Graversgaard, Dalgaard, Jacobsen, & Schaper, 2021).

4.2 Incorporating User Feedback and Iterative Design  
Incorporating user feedback is a core design thinking tenet and particularly critical in SaaS development. User feedback provides direct insights into how real users interact with the product, their challenges, and their desired improvements. This feedback is invaluable for making informed design decisions that enhance user experience and product functionality (Afeku-Amenyo, Hanson, Nwakile, Adebayo, & Esiri, 2023).

The iterative design process is central to effectively incorporating user feedback. Iteration involves repeatedly refining and improving the product based on user insights. This prototyping, testing, and refining cycle ensures that the product evolves to meet user needs more accurately over time (Wynn & Eckert, 2017). For instance, after initial development, a SaaS product might be released in a beta version to a select group of users. Feedback from this group can then be used to make necessary adjustments before a full launch (Ahlgren & Dalentoft, 2020).

Tools and platforms for collecting and analyzing user feedback are also essential. Surveys, user interviews, usability testing, and analytics tools can provide comprehensive data on user behavior and preferences. Integrating these tools into the development process allows teams to systematically gather and act on feedback, ensuring that the product remains aligned with user needs (Jansen, 2022).

##### 4.3 Utilizing Prototyping and Testing for Validation

Prototyping and testing are critical strategies within design thinking, enabling teams to validate ideas and solutions before full-scale development. Prototypes can range from low-fidelity sketches and wireframes to high-fidelity, interactive models. These prototypes serve as tangible representations of ideas, allowing teams to explore different design solutions and gather user feedback early in the process (Hanson, Nwakile, Adebayo, & Esiri, 2023).

Testing these prototypes with real users provides valuable insights into their usability and effectiveness. Usability testing involves observing users interacting with the prototype, noting any issues they encounter and gathering feedback. This process helps identify potential problems and areas for improvement,

ensuring that the final product is user-friendly and meets user expectations (Hertzum, 2022).

The iterative nature of prototyping and testing is crucial. It allows for rapid experimentation and learning, enabling teams to refine their designs continuously. For instance, a SaaS development team might create several iterations of a user interface, each time incorporating user feedback to improve its design and functionality. This iterative approach reduces the risk of costly errors and ensures that the product is well-tested and validated before launch (Ahlgren & Dalentoft, 2020).

#### 4.4 Leveraging Data Analytics for Informed Decision-Making

Leveraging data analytics is essential for implementing design thinking in SaaS development. Data analytics provides objective insights into user behavior, product performance, and market trends, informing decision-making throughout development. By analyzing data from various sources, such as user interactions, usage patterns, and feedback, teams can better understand how their product is used and where improvements are needed (Kshatri, 2022). For example, analytics tools can track how users navigate through a SaaS product, which features are most popular, and where users tend to drop off. This data can highlight pain points and areas that require optimization. Additionally, A/B testing can be used to compare different versions of a feature or interface, determining which performs better based on user engagement and satisfaction metrics (King, Churchill, & Tan, 2017).

Data-driven insights also support strategic decision-making, such as prioritizing development efforts and resource allocation. By understanding which features deliver the most value to users, teams can focus on areas with the greatest impact. Furthermore, predictive analytics can anticipate future user needs and market trends, enabling proactive development strategies (Gade, 2021).

Integrating data analytics into the design thinking process requires the right tools and expertise. SaaS development teams should invest in robust analytics platforms and data science capabilities to collect, analyze, and interpret data effectively. This integration

ensures that design decisions are backed by solid evidence, leading to more effective and user-centric products (Elshawi, Sakr, Talia, & Trunfio, 2018).

## V. CONCLUSION AND RECOMMENDATIONS

This paper has explored the role and significance of design thinking in developing SaaS products, particularly within the energy and technology sectors. It began by examining the historical evolution of design thinking, highlighting its transformation from a niche methodology to a mainstream approach in various industries. The core principles and stages of design thinking—empathize, define, ideate, prototype, and test—were outlined, demonstrating how they foster user-centric innovation. Additionally, the application of design thinking in SaaS development was discussed, emphasizing its ability to effectively address user needs and incorporate technological advancements. The literature review also shed light on the current trends in the energy and technology sectors, underscoring the necessity for scalable, sustainable, and compliant solutions.

The subsequent sections analyzed the challenges inherent in SaaS product development for these sectors. Identifying user needs and market demands, integrating user-centric design with technological advancements, addressing scalability and sustainability, and navigating regulatory and compliance issues were identified as key challenges. Strategies for implementing design thinking were proposed, focusing on building cross-functional teams, incorporating user feedback, prototyping and testing, and leveraging data analytics for informed decision-making.

The insights gained from this analysis have significant implications for SaaS product developers in the energy and technology sectors. Firstly, the importance of a user-centric approach cannot be overstated. Developers must prioritize understanding and addressing the specific needs of their users to create products that are not only functional but also intuitive and engaging. This requires continuous engagement with users and iterative product refinement based on feedback. Secondly, the integration of advanced technologies such as artificial intelligence, machine

learning, and IoT must be done thoughtfully to enhance user experience without adding unnecessary complexity. Developers should aim to balance technological innovation with usability, ensuring that even the most advanced features are accessible and beneficial to the end-users.

Scalability and sustainability are also crucial considerations. As the energy and technology sectors continue to grow, SaaS products must be designed to scale efficiently and operate sustainably. This involves leveraging cloud-based solutions, optimizing resource usage, and promoting environmentally friendly practices. Navigating regulatory and compliance issues is another critical aspect. SaaS developers must stay informed about the regulatory landscape and ensure their products comply with relevant standards. This mitigates legal risks and builds trust with users and stakeholders.

Future research should continue exploring the evolving application of design thinking in SaaS development, particularly in emerging technologies and changing market dynamics. Longitudinal studies that track the impact of design thinking over time could provide deeper insights into its effectiveness and areas for improvement. Additionally, there is a need for more research on the specific challenges and best practices related to scalability and sustainability in SaaS products. Case studies and empirical research could offer valuable lessons and practical strategies for developers in these sectors.

From a practical perspective, SaaS product developers should invest in ongoing education and training on design thinking methodologies. Building a culture of empathy, collaboration, and innovation within development teams is essential for successfully implementing design thinking. Regular workshops, design sprints, and user testing sessions can help embed these principles into the development process. Furthermore, leveraging advanced data analytics to continuously gather and analyze user feedback will enhance the iterative design process. Investing in robust analytics tools and developing data science capabilities will enable developers to make more informed decisions and create products that truly meet user needs.

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